

CS 20: Choose Your Own Adventure Checklist (10 marks)

Planning (2 marks)

- The story was planned with a flowchart (submitted digitally)
- The flowchart makes the storylines easy to follow

Control Structure and Inputs (3 marks)

- The story has at least 4 nested levels of if-elif statements
- The story is contained in a loop
- The story accepts continuous inputs until the game is over

Efficiency (1 mark)

- Repeated code is handled with loops and/or functions

Documentation (4 marks)

- The program has a header
- Comments for at least blocks of code that belong together
- Comments for any functions
- An explanation for all variables